

# CAILEY POKRZYWA

2D GENERALIST | CONCEPT ARTIST

## DETAILS

### ADDRESS

New Jersey, 07419  
United States

### PHONE

413-388-4600

### EMAIL

caileypok@gmail.com

## LINKS

<https://www.caileyp.com>

[www.linkedin.com/in/cailey-pok](https://www.linkedin.com/in/cailey-pok)

## SOFTWARE

Adobe Photoshop

Procreate

Adobe Illustrator

Clip Studio Paint

Unity

## SKILLS

Conceptual Work & Visual  
Development

2D Game Asset Creation

Character Design

Storyboarding

Unity & C# Knowledge

Color Theory

Lighting & Composition

Anatomy

Visual Storytelling

Animation

Promotional/ Marketing  
Art

## EMPLOYMENT HISTORY

### Freelance Character Designer and Comic Artist

Mar 2024 — Present

- Currently working with multiple independent authors and clients both as an illustrator and concept artist.
- Assisted with world building by creating environment and character artwork to bring client's stories to life.
- Has illustrated a variety of character models and fully rendered comics pages. Currently contracted for the comic series: "The Unity" by Cerberus Comics.

### Character and Concept Artist - "Big Shot & Friends"

Apr 2024 — Dec 2024

- Worked with the creator of the animated show "Big Shot & Friends" on character designs.
- Created character turnarounds that were used as reference and adapted into 3D models in preparation for the episode.
- Created characters: "Love" and "Steve". Full episode: "Big Shot & Friends : Love" available for viewing on YouTube.

### Independent Game Developer and Visual Artist

Aug 2024 — Present

- Currently independently developing "Morto", a visual novel exploring themes of love and loss.
- Created and refined conceptual art, character designs, and story lines, illustrating a deep understanding of visual storytelling in the gaming industry.
- Crafted game play including: puzzle designs and other interactive elements.

### Pencil Artist and Comic Flatter - Mt. Sinai Medical Comic

Aug 2024 — Present

Produced pencil sketches and flat color work alongside Boston University's Visual Narrative program.

Attended team meetings and utilized organizational skills to move the project forward.

## EDUCATION

### Certification in 2D Game Art, ELVTR

Feb 2025 — Mar 2025

Top of class.

### BFA, Massachusetts College of Art and Design

Sep 2018 — May 2022

Academic honors. Minor in creative writing.

Boston